

EQUIPMENT LIST

For the Range Scenarios:

- 24 pre staged CEW cartridges. (2) in each officer's weapon locker.
- Two training unit speakers
- TV
- Laptop
- (4) Student tables
- (12) Student Chairs
- First Aid Kit
- PD Radio
- (24) Sim helmets numbered
- (15) Simunition pistols
- (15) Simunition pistol magazines marked with red circle sticker on base (Live sim)
- Each magazine will be loaded with simunition rounds and marked with a Red sticker
- (2) new CEW cartridges staged inside each officer's range locker for the end of the day
- 15 pairs of eye protection (This includes instructors)
- The range robot and remote (Batteries charged)
- (2) Pepperball Launchers W/ inert rounds (In backpack unloaded)
- (2) SAGE Launchers W/ live and empty cases 37mm rounds (In case and unloaded)
- (6) CEW targets for qual.
- (1) PVC Floor plan set up
- (5) Non-threat paper targets with plastic covers set up for use inside PVC house.
- (10) Non-threat paper targets no plastic covers (To use on street scenarios)
- (15) Target stands
- (10) Threat targets ready to use for the robot (No plastic covers)
- (1) Bull horn
- (1) Copy of Dispersal Order
- (1) Copy of public safety scenario
- (1) handcuff dummy
- (1) Pair of training handcuffs
- (1) cooler
- (1) bottled water

For Sim house Scenarios:

- (6) Simunition magazines marked with green sticker on bottom (Safe Blanks)
- A box of Safety blanks. Double checked and loaded by firearm instructors.
- Officer Raymaker (Role player)
- (1) Ram
- (1) Rubber knife
- (1) Pair of training handcuffs
- (3) CHAOS helmets for instructors

For First Aid Scenarios:

- (4) Wound cubes
- (2) TQ limbs
- (6) Training TQ
- (6) Training Chest seals
- (6) Rolls of gauze
- (1) training table
- (4) Chairs

**Santa Clara Police Department
C.H.A.O.S. Training
Clear- Headed- Action- Oriented- Scenarios**

Training Objective:

This training is designed to enhance Santa Clara Police Officers capabilities when responding to a wide variety of calls for service and emergency situations. Officers will be required to keep a “Clear Head”, offer de-escalation when possible, transition between lethal, less lethal tools, tactically communicate with their teammates and suspects as well as answer questions pertaining to policy, procedure, and the law. The officer/s will be challenged to recall training topics they previously experienced at AOT’s months or even years ago. This “recall” training will provide instructors and students with valuable feedback. Primarily, on how much of the officers prior training “Stuck” in their long-term memory? Provided with this information, SCPD instructors can improve future training to increase the officer’s ability to “Recall” more information and perform better under stress.

The training will consist of lecture, discussion, Q&A and scenarios. Officers will be challenged with scenarios and questions revolving around policy, procedure & law. This will all occur while officers are placed in a stressful environment. Officers will be challenged with scenarios that require them to offer de-escalation, set up REACT teams and adjust to rapidly evolving scenarios. During some scenario’s officers will begin with their heads covered which will add to their stress level. The officer will have to react to the given situation or simply answer a question regarding policy, procedure, law or tactics. Officers will also be expected to demonstrate safe weapon handling, transitions, threat assessment and marksmanship.

TOPICS COVERED:

1. AB 392, 835a PC and SB 230 De-Escalation
2. Tactical 1st Aid (Suspects, Victims and Officers)
3. Responding to persons in crisis (Suicidal or mentally ill).
4. Providing First Aid to suspects (We want to give you aid, follow our commands so we can help you.)
5. Breaching
6. Duty to intervene
7. Setting up a REACT team (Assign roles and bring calm to the CHAOS).
8. Verbalizing IOW (Identify-Order-Warn)
9. DTAC (Mount, side control, back, rear naked choked defense and escapes).
10. Setting up and running an active shooter RTF (Rescue Task Force)
11. Building Searches
12. CEW, Pepperball, SAGE Policy review, weapon manipulation, marksmanship & de-escalation

Throughout the training day, officers will review SCPD policy, Santa Clara County protocol, debrief performances, and discuss other topics related to the response of a given incident (835a PC/ AB392 SB230).

Every aspect of this training is designed around the philosophy of staying calm, slowing things down when possible and using Time- Distance and Cover in an attempt to offer de-escalation to the suspect.

UPON ARRIVAL

SAFETY SEARCHES:

1. Upon arrival officers will store their duty pistols, magazines, and any other weapon other than their CEW into a secured range locker.
2. Instructors will tell each officer what their locker number is.
3. Officers will be allowed to keep their CEW and CEW cartridges on their duty belt for the first block of training.
4. Each officer will be double checked for weapons before entering the range
5. 1st safety check will be at the door entering the control room
6. 2nd check will be at the last door entering the range at the 50-yard line.
7. Instructors will place a green piece of duct tape (With locker # on it) on the right side of the officer's chest symbolizing they have been double checked.
8. Officers will be reminded not to leave the training facility without being escorted by an instructor or they will need to be double checked before re-entering the range.

GEAR ISSUED at 45-yard line:

- Each officer will then be issued an empty simunition pistol (No ammo, no magazine).
- Each officer will have their CEW on their duty belt with (2) cartridges.
- Each officer will be issued a pair of safety glasses they will keep until the end of the day.

First Block of training classroom and practical (ALL STUDENTS Max 12) (1hr 30 min)

- TV
- Laptop
- (4) Student tables
- (12) Student Chairs
- (6) CEW targets for qual
- (2) Taser Targets
- (2) Short PVC walls
- (3) PVC walls blocking the view of the class
- Cuff dummy
- Training cuffs

Group discussion (Powerpoint) & practical application: Policy Questions regarding CEW/Pepperball and SAGE.

- AB 392, 835a PC and SB 230
- Draw Stroke/Weapon manipulation (CEW, Pepperball & Sage)
- Impact Zones (Where to target and where to avoid)
- IOW (Identify Order Warn) Police, get on the ground, or forced will be used against you.
- Terminology for documentation (Launched/Impacted not shot & hit)
- Providing medical attention to suspects and victims.

Practical:

- Each officer will perform the same using their CEW (Fire two cartridges).
- 3 yards (sideways)
- 7 yards (vertical)
- Cuff under phase (arrest team cuff dummy)

Immediately after First Block Assign Teams

1. INSTRUCTORS WILL PUT THE ENTIRE CLASS ON THE LINE AND HAVE OFFICERS REMOVE THEIR CEW BATTERY AND HOLD IT IN THEIR RIGHT HANDS.
2. OFFICERS WILL BE INSTRUCTED TO MEET TWO INSTRUCTORS AT THEIR WEAPON LOCKER.
3. THE INSTRUCTORS WILL HAVE EACH LOCKER OPEN AND WILL ASK THE OFFICER TO REMOVE THEIR CEW BATTERY.
4. THE INSTRUCTORS WILL SECURE THE OFFICERS CEW BATTERY IN THE LOCKERS AND THEN SECURE EACH LOCKER WITH A COMBO LOCK.
5. AT NO TIME WILL AN OFFICER HAVE ACCESS TO THEIR LOCKER OR THE LOCKER COMBO WITHOUT AN INSTRUCTOR WITH THEM.
6. OFFICERS WILL BE ASKED TO BEGIN WARMING UP (5 MIN).
7. OFFICERS WILL RETURN AND MEET THE INSTRUCTORS AT THE 45 YARD LINE OF THE RANGE. THEY WILL THEN RECEIVE A SECOND WEAPONS CHECK.
8. OFFICERS SIMUNITION PISTOLS WILL BE CLEARED OF ANY AMMUNITION.
9. OFFICERS WILL REMOVE THEIR CEWS.
10. INSTRUCTORS WILL CONFIRM THERE ARE NO BATTERIES IN ANY CEW AND NO CARTRIDGES.
11. ANY OFFICER THAT MUST LEAVE THE RANGE WILL ASK FOR AN INSTRUCTOR TO ESCORT THEM OR THEY MUST BE DOUBLE CHECKED BY INSTRUCTORS BEFORE RE-ENTERING ANY DRILLS

The class will then be divided into two groups

- Half the group will stay at the range (Max 6)
- Half the group will report to the bathroom area (Max 6)
- That group will then be divided into two more groups.
- Max 3 officers will enter the sim house (See Sim house scenario list below for details)
- Max 3 officers will stay in the bathroom area at the table for first aid training.

- **5 Min Warm up**

First Aid Scenarios:

Equipment list:

- (4) Wound cubes
- (2) TQ limbs
- (6) Training TQ
- (6) Training Chest seals
- (6) Rolls of gauze
- (1) training table
- (4) Chairs

Range Scenarios:

Equipment needed for first block of instruction:

- (6) Sim helmets numbered
- (1) Pepperball Launcher W/ inert rounds (In backpack unloaded)
- (1) SAGE Launcher W/ live 37mm rounds (In case and unloaded)
- (1) PVC Floor plan set up
- (5) Non-threat paper targets with plastic covers set up for use
- (10) Non-threat paper targets (To use on MFF scenario)
- (10) Target stands
- (1) Range Robot charged with remote and extra batteries.
- (10) Threat targets ready to use for the robot
- (12) Simunition pistol magazines marked with red circle sticker on base (Live sim)
- Each magazine will be loaded with simunition rounds.
- These will be double checked by two firearms instructors before loading.
- (1) Bull horn
- (1) Copy of Dispersal Order
- (1) handcuff dummy
- (1) pair training handcuffs

SET UP:

- Instructors will have officers' stage behind the PVC walls that are set up at the 35-Yard line at the beginning of each scenario.
- The SAGE and Pepperball will be unloaded and staged at approximately the 40-yard line.
- Officers will be told by the instructor which less lethal tool they will deploy for each scenario.
- **NO LESS LETHAL LAUNCHERS WILL BE ALLOWED ON ANY OF THE SEARCHING SCENARIOS.**
- The range robot will be used on certain scenarios to provide a moving target and increase realism for officers **but will not be allowed inside the PVC building.**
- Multiple nonthreat targets will be placed in stands and set up in the background and foreground of all scenarios to challenge officers and ensure threat assessment.
- Instructors will stress the importance of threat recognition, distance & accuracy if force is used.

Range Scenarios:

(1 hour)

Safety:

- Each officer will be issued a simunition pistol magazine with a **red sticker** on the bottom loaded with live simunition rounds.

Gear:

- Sage with rounds
- Robot with batteries
- Suspect target with knife (clean no plastic sheet for 37mm)
- Cuff dummy
- Training cuffs

1. 10-96 Code 3 Fills:

- Officers will be staged behind the walls at the 35-yard line.
 - 1 or 2 officers will be selected from the group and escorted to the 20-yard line.
 - The two officers will be given instructions to perform a high-risk pedestrian stop (As role players).
 - Officers will be instructed to act highly emotional, give unclear instructions as they scream commands at the suspect. That is their only job. They will do the right thing if a proper REACT team is established, and they are given instructions.
 - They will begin screaming when the instructor gives them the, "Going hot" command
 - Officers you are responding to a 10-96 request to the rear of Mel's Liquors at El Camino Real and Kiely Blvd involving a **known suspect, "John Smith" who has a felony burglary warrant. Officers have the suspect cornered in the alley way.**
 - The instructor will give the command of "Going hot" when he/she is with the other 2-4 officers behind the 35-yard line wall.
 - The instructor will brief the officers, "Ok code 3 fills for a 10-96 at El Camino Real and Kiely Blvd.
 - The instructor will assign a SAGE launcher for this scenario.
 - The instructor will then escort the officers to the 20-yard line to fill.
 - The firearm instructors will ensure all safety measures are in place during the scenario.
 - One firearm instructor will be assigned to shadow the officer with the less lethal launcher at all times (From loading, scenario, Code 4 to unloading)
1. The suspect will say something similar to, "What's this about, this is bullshit". "You got the wrong guy".
 2. The suspect will continue to disobey verbal commands and will be pacing
 3. If officers fail to give clear commands the suspect will say "I'm leaving".
 4. The suspect will refuse to get on the ground and will say "If you try to arrest me, I will fuck you up".
 5. If 37mm, the subject will comply, prone out (Cuff dummy will be placed out) for 10-15.

What we would like to see from this scenario:

- A REACT team being established immediately
- Confirm crime
- "IOW" One person provides clear, calm, commands in an attempt to offer de-escalation
- **IOW EXAMPLE: "Police, you are under arrest, follow my commands or force will be used against you".**
- Before deploying a less lethal tool officers will announce Less Lethal, Less Lethal, Less Lethal to prevent sympathetic fire.
- If force is used and suspect is down, officers will give commands, **"We/I want to provide you aid; you need to follow our instructions so we can help you"**.
- 10-15 cuff dummy and be calm, keeping cover on suspect and unknown threats.
- Provide Medical Attention
- Request a Supervisor/Look for witnesses/evidence/RW

Gear:

- Sage with rounds
- Robot with batteries
- Suspect target with only face and clean cardboard (clean no plastic sheet for 37mm)
- Cuff dummy
- Training cuffs

2. Person in Crisis: Officers will be staged at the 35-yard line.

Officers will be provided with a SAGE launcher for this scenario.

One nonthreat target attached to robot. It will be a qualification target with a face glued on it.

- **Officers you are being dispatched to a call of a naked male in the intersection of El Camino Real and Lawrence Expy.**
- **One officer will be selected to arrive on scene first. An instructor will escort the first officer to the scene which will be located at the 25-yard line.**
- **Instructors will remind all the officers involved that the suspect is naked with no weapons. Only want is running into traffic.**
- **The suspect will move around the range between the 5- and 10-yard line. The suspect will make erratic comments about aliens and the end of the world.**
- **Officers should quickly establish a REACT team and begin giving clear commands for the subject to surrender.**
- **If the team of officer's provides clear commands and attempts to offer de-escalation.**
- **The subject will comply, prone out (Cuff dummy will be placed out) for 10-15.**

We would like to see the following:

- A REACT team being established immediately (Assign clear roles)
- Confirm crime.
- IOW One person provides clear, calm, commands in an attempt to offer de-escalation
- Request units to begin a traffic block.
- If a less lethal is used we first want clear communication **IOW (If there is time to do so), Ex: "Police, "We want to resolve this peacefully, surrender now and we can ensure your safety."**

- If force is used and the suspect is down begin issuing him/her commands, **“I/We want to provide you aid; you need to follow our instructions so we can help you”**.
- Verbalize a plan to take the subject 10-15 and safely perform the action on cuff dummy.
- Provide Medical Attention
- Request a Supervisor
- Witnesses/Evidence/BWC
- RW

Gear:

- PB with inert rounds
- Robot with batteries
- Suspect target wearing green shirt with water bottle on robot (plastic sheet for PB)
- (10) innocent targets on stands
- Water bottle
- Dispersal order
- Bull horn

3. MMF Scenario:

- **An officer will be assigned the pepperball launcher.**
- **10 no shoot targets will be placed around the 10-15-yard line.**
- **Plastic cover used 1 male with water bottle attached to robot. Will appear after the scenario develops.**
- Officers you have arrived in Sunnyvale on a mutual aid request.
- Sunnyvale has requested SCPD units to hold the intersection of El Camino Real and Wolf Rd facing northbound.
- This intersection will be signified as the 25-yard line inside the range.
- The instructor will let the teams know they will be working with 10-15 Sunnyvale units for this scenario.
- **Officers will be given the pepperball launcher for this scenario.**
- **There are approximately 50 out of control protesters at the intersection.**
- **No weapons or violence has occurred at this time.**
- **All subjects have refused to leave after multiple dispersal orders to leave the area.**

We would like to see the following:

- Supervisors or TL briefing their teams on use of force policy before leaving briefing area
- A reminder about the dispersal order for their specific location.
- A reminder about the difference between passive resistance vs violent resistance
- A reminder about the seriousness of crime
- A reminder about IOW
- Providing clear instructions to officers deploying in an MMF line formation.
- Reminder that officers should use hand signals to get TL/Supervisors attention.
- Where less lethal officers should be positioned.
- A reminder about the threat of lasers, Molotov cocktails and other weapons crowds could use.
- **The scenario will change after TL/SGT gives the dispersal order.**
- **A subject will begin throwing frozen water bottles at officers (The subject/Robot).**
- **If the launcher is used officers will be told the suspect fled the area.**
- Proper threat recognition
- IOW (Identify Order Warn)
- Proper use of less lethal. Area denial of cooler (Where glass bottles are stored)
- Proper impact/target zones on armed suspect.
- Watching your backstop, foreground of non-involved parties.
- Officer will use less lethal to defend themselves or others
- Discuss taking someone into custody in unsafe environments
- What do we do if we use force in a riot situation and the suspect flees without medical or a 10-15?
- BOL? Want, possible injury?
- Provide Medical Attention (If 10-15)
- Notify Supervisor
- Witnesses/Evidence/BWC
- RW

Gear:

- **(3) Innocent targets on stands**
- **Cuff dummy**

4. RTF Lane: Instructors will designate an officer/Sgt to take a TL or Sergeant role. They will ask them to conduct an RTF (Active Shooter) through the range PVC house. The instructor will designate another instructor or 6th officer depending on the group to play the role of the SCFD. The TL will control his/her team as well as control the movements of the "SCFD" as they safely complete an RTF through the range. The teams will address any victims or suspects as they clear the area.

No launchers allowed in this scenario.

Plastic covers used (3) No shoot targets hidden inside the PVC house.

(1) Dummy (Down victim) placed around the 10-yard line.

- The RTF will begin at the 35-yard line and will end towards the 5-10-yard line.
- (2) Non-Threat targets will be inside the PVC floor plan
- (1) Downed victim (Cuff Dummy)

What we would like to see:

- Clear instructions of the TL/Sgt ("This is an RTF")
- Control the movement of the team (Do not get overextended)
- Control the movement of the SCFD (We need to protect them)
- Clear area for downed victims so they can be treated
- Keep 360 coverage because this is a warm zone and is not safe.

5. Commercial Building Search Open Door 10-33:

No launchers allowed in this scenario.

No targets used on this scenario (Empty house)

Officers will be told they are 97 on a commercial building 10-33 with an open door. They have a perimeter set and no K-9s available. Officers will be asked to clear the building.

- If the officers ask, the responsible said no one has permission to be in the building right now (No employees, clean staff etc. should be there). They want prosecution for anyone inside their business.
- Officers will locate a suspect inside the structure during their search.
- They will set up a REACT team and take him into custody without incident.

What we are looking for:

- Confirming crime/Speak with responsible and ask if anyone has permission to be inside your business at this moment?
- Do you want prosecution if we locate anyone in your business?
- **Set the tone of the search.** We are going to conduct a slow search of the building. Continue to make announcements.
- Designate someone to be in charge of radio traffic on search team
- Make an announcement before making entry into the structure.
- Officers will use good tactics and team communication to clear the building safely and effectively.
- Officers will locate a suspect
- Immediately set up a REACT team (Lethal, Less lethal, Hands, Verbal, Radio)
- One officer will give IOW.
- The suspect will comply if the officers set up a REACT team and give clear IOW.
- Officers will safely take the suspect into custody.

Gear:

- Robot with batteries
- Suspect target with AR on robot (plastic sheet for Sims)
- Suspect target with gun on stand (plastic sheet for sims)
- (8) Innocent targets with stand
- Sim gun with loud blanks
- Copy of public safety statement

6. Contact Team: Instructors will designate an officer/Sgt to take a TL or Sergeant role. They will ask them to assemble a contact team to prepare for an active shooter incident at a large commercial building off of Tasman in our City.

No launchers allowed in this scenario.

Plastic covers used 4 nonthreat targets hidden inside the PVC house.

Plastic covers used 3-5 nonthreat targets spaced out around the 7-15-yard line.

Plastic covers used 1 threat target (Guy with AR) attached to Robot. Robot moving from right to left (Away from teams).

Officers will begin systemically searching the building for any suspects. They will use a systematic approach until they receive stimulus (Instructor will fire multiple simunition rounds) at which time they should transition into driving towards the threat.

- Officers will clear the PVC structure
- (2) non-threat paper targets inside structure.
- (1) threat paper target inside structure
- At the end of the sim house the floor plan will open to the range.
- There will be multiple no shoot targets mixed in with 2nd suspect (Range robot) Officers will identify a threat and engage.
- Is there a plan for securing weapon/suspect with multiple shooters
- 10-15 Cuff dummy

What we would like to see:

- Immediately assemble a REACT Team. (Point, Left, Right, Rear, TL. Breaching gear)
- TL provide clear commands to set the tone. (We will clear each threat systematically until or unless we hear stimulus)
- Officers use good tactics during their search. (Communicate, cover threats, and be able to transition to the threats.
- Officers are able to transition from systematic searching into driving to stimulus.

Gear:

- Sim gun with loud blanks

7. Commercial Building Search Open Door 10-33: Officers will be told they are 97 on a commercial building 10-33 with an open door. You have a perimeter set and no K-9s available. Officers will be asked to clear the building. During the officers search they will hear gun shots. Officers should respond accordingly and hold. Officers should work on an exit strategy if the suspect is not down or immediately surrendering.

No launchers allowed in this scenario.

No targets inside PVC structure.

Sims will be fired behind walls down range to give stimulus for teams to hold search.

What we are looking for:

- Confirming crime/Speak with responsible and ask if anyone has permission to be inside your business at this moment?

- Do you want prosecution if we locate anyone in your business?
- Set the tone of the search. We are going to conduct a slow search of the building. Continue to make announcements. If we run into contact or resistance, we will defend ourselves, hold, and wait for commands.
- Make an announcement before making entry into the structure.
- Officers will use good tactics and team communication to clear the building safely and effectively. (roll call, units on perimeter details, units on search team)
- Defend themselves to the gun shots threat.
- Hold
- Make sure officers are code 4.
- Think of an exit strategy if they do not see that the suspect is down.
- Officers should transition into a "Solo barricade".

END OF TRAINING BLOCK:

WHEN THE RANGE & SIM BLOCK OF TRAINING IS COMPLETE:

- OFFICERS WILL LINE UP AND REMOVE THEIR SIMUNITION PISTOLS.
- DROP THEIR MAGAZINES.
- LOCK THEIR SLIDES BACK AND UNLOAD THEIR PISTOLS.
- DOUBLE CHECK WITH THEIR PARTNER TO THEIR LEFT AND RIGHT.
- RE-HOLSTER.
- INSTRUCTORS WILL COLLECT THEIR MAGAZINES.
- THEY WILL BE SENT TO THE RESTROOM AREA.

Sim House Area Scenarios:

(30 min)

Safety check:

- Officers will enter the sim house area and face the tv.
- They will draw their simunition pistols. Lock their slide back and confirm they are empty.
- They will be issued a simunition magazine with a green sticker on the base.
- The magazine will be loaded with "Safety blanks" that were double checked by two firearms instructors. They will then holster their simunition pistols.
- They will draw their CEW. Instructors will confirm they have no cartridges and no battery.
- Instructors will ensure officers have their eye pro on.
- Officer will perform a warmup.

Equipment needed for the sim house portion of instruction:

- Simunition magazine with green sticker on bottom
- Safety blanks only (Light blue) NO DARK BLUE BLANKS OR SIMUNITION ROUNDS
- Officer Raymaker (Role player)
- (1) Ram
- (1) Rubber knife

INSTRUCTIONS:

Officers will receive the following instructions. We will be running you through multiple scenarios. We want you to stay calm, control your breathing and make good decisions. We will ask you to stand, sit or lie down on the X that are clearly marked on the DTAC mats. We will lower the cover over your heads. We will give you instructions at that point. You are not allowed to move, defend yourself or take any action until the cover is removed. Once the cover is removed the scenario will begin. AGAIN, STAY CALM AND REMEMBER YOUR PRIOR TRAINING. We are not here to get anyone hurt. Control yourself and you will not get hurt. We are looking for good techniques, good tactics and great decision making.

IF AT ANY TIME YOU FEEL UNSAFE OR NEED THE SCENARIO TO STOP TAKE A KNEE AND OR YELL "END SCENARIO END SCENARIO" The instructors will immediately stop the scenario and make everything safe.

1. **DTAC Mount Escape:**

- Officers will lie down with their head on the X marked on the DTAC mat.
- The cover will be lowered over the head of the officer/s.
- Officers will be told they have been knocked to the ground.
- The DTAC instructors will then mount them.
- When the cover is lifted the scenario will start.

The officer will have to apply the proper techniques to perform a mount escape. The instructors will give approximately 50% resistance. If the officer is struggling to remember the defense the instructor will tell the student to relax, take a deep breath to follow the steps below.

What we are looking for:

- Punch Defense
- Trap arm
- Trap Leg
- Bridge
- Monkey Paws
- Posture
- Escape

Instructors will provide a quick debrief covering the key point to successfully completing this scenario (1 Min max)

2. **Questions:**

- Officers will lie down with their head on the X marked on the DTAC mat.
- The cover will be lowered over their heads.
- The scenario will not start until the cover is lifted.
- Officers will be told to react properly to the environment
- When the cover is lifted the instructor will ask the following questions and will randomly select a different officer for each question.

Q: What does a REACT team consist of?

A: Lethal, Less lethal, breaching option, verbal & hands

Q: In what situation would we establish a REACT team?

A: 10-96, 11-96, vehicle barricade, solo armed barricade, hostage barricade , Active Shooter, building search etc.

Q: According to our Pursuit policy can we pursue a misdemeanor crime?

A: Yes, 417 crime with a weapon.

Q: What is the perforable target zone for a CEW if the suspect is facing you?

A: Split the belt line

Q: What are the two main goals of an ACTIVE SHOOTER RESPONSE?

A: 1. Stop the killing 2. Stop the dying

Q: What is the minimum stand off for the Pepperball launcher?

A: Zero feet

Q: What is the offset of your patrol rifle at 3 yards?

A: 2 ½ inches

3. **DTAC Side Control Escape:**

- Officers will lie down with their head on the X marked on the DTAC mat.
- The cover will be lowered over the officer.
- The scenario will not start until the cover is lifted.
- The DTAC instructors will then assume the side control position on top of the officer/s.
- The cover will be lifted, and the scenario will start.
- The student will have to apply the proper techniques to perform a side control escape.

The instructors will give approximately 50% resistance. If the officer is struggling to remember the defense the instructor will tell the officer to relax, take a deep breath and to follow the steps below.

What we are looking for:

- Defending
- Shrimp
- Guard/Escape

Instructors will provide a quick debrief covering the key point to successfully completing this scenario (1 Min max).

4. **BREACHING:**

- Officers will be told to stand on the X marked on the DTAC mat facing the control room.
- The cover will be lowered over the officer's head.
- The scenario will begin when the cover is lifted.
- The instructor will be standing behind the officer (Approximately 6-9 ft away).
- The instructor will pick one officer to teach breaching.
- The instructor will point to a ram on the ground and tell the student the following. "I have never breached a door before; you have two min to teach the instructors how to breach a door safely and effectively using what you learned at July's Active Shooter AOT".
- Once the student is done teaching, instructors will ask the other student/s if they have any thing to add?

What we are looking for:

- Grip
- Stance
- Butt towards hinges
- Targeting of door
- Tucking ram and going to back of stick
- Ram placement
- Breaching on knob side?

Instructors will provide a quick debrief covering the key point to successfully completing this scenario (1 Min max)

5. Person in Crisis/Crime No Crime Determination:

- Officers will be told to stand on the X marked on the DTAC mat.
- The cover will be lowered over the officer's head.
- Officers you are being dispatched to a call of a man with a knife at the Motel 6.
- An employee delivered towels to room #105. She encountered a solo male occupant armed with a knife.
- The male subject did not threaten the employee but did make multiple comments about killing himself.
- Once that is broadcast, we will have the role player officer announce he is on scene and being flagged down.
- The role player officer will say he is at the hotel room and the subject is not obeying his commands.
- The role player officer will be instructed to begin yelling commands for the suspect to drop the knife. The officer will be instructed to appear out of control. This will increase the stress on the officers in the scenario.
- The covers will be lifted, and the officers will begin the scenario.

We are looking for the two officers to do the following:

- Officer safety
- Determine if a crime has been committed
- Determine if anyone else is inside with the suspect. (Role player will confirm he is alone, so will RP and comm if asked).
- We want officers to recognize this incident as a solo armed non-criminal barricade.
- Communicate a "Break Contact" No crime, no victims, we are clearing.

If officers, make entry the role player will walk towards them with the knife. We want officers to recognize we do not have a crime and attempt to gain time, distance, and cover. Eventually we want to walk away from this incident unless the subject immediately surrenders or poses a threat to the public.

Instructors will provide a quick debrief covering the key point to successfully completing this scenario (1 Min max)

6. **Questions:**

- Officers will be told to stand on the X marked on the DTAC mat.
- The covers will be lowered over their heads.
- The officers will be told to prepare to respond to their environment.
- The covers will be lifted, and the instructor will be seated in a chair.
- The instructor will choose a different officer for each question.

***This question and answer section does not have every possible right answer. There may be multiple right answers to some of the following questions.**

Q: Which parts of the body do we not intentionally target with a less lethal launcher unless it is a deadly force situation?

A: Head, neck, upper chest, groin & spine.

Q: Under what circumstances do we want to avoid using the CEW on someone?

A: Pregnant, an obvious child, elderly, sickly/low body mass/ in water or flammable liquid & an elevated position.

Q: If we have deployed a CEW or a less lethal launcher and we are not getting the desired affect what should we do?

A: Transition to a new tool or change our impact area.

Q: When it comes to 835a PC what three things must an officer consider before force is used? Hint AOI

A: Ability-Opportunity-Intent

Q: Per our pursuit policy does, "I'm terminating a pursuit" mean, "I'm going to turn my lights off and follow at a safe speed?"

A: No

7. **Duty to Intervene/ Force and Verbal (Break Contact):**

- Officers will sit on the X marked on the DTAC mat.
- The covers will be lowered over their heads.
- Officers will be told that they are arriving on a DV incident.
- The scene is Code 4, the suspect has been arrested and placed inside a patrol vehicle.
- They will be told family members are on scene and extremely unhappy with PD.
- They will hear a 415 verbal between the suspects brother and another SCPD officer (Role Player)
- The role player officer will be clearly out of control
- The covers will be lifted, and the scenario will begin
- If fill officers, ask if there is a crime or a want on the 415 subject the role play officer will say no crime.

The role player officer will be using strong profanity and challenging the suspects brother to come outside and fight him. The role player officer will say, "Ill take my badge off and beat your ass. Come out here and fight me one on one like a man".

What we are looking for:

- Officer safety is first
- Fill officer/s ask if there are any wants/crime with 415 subjects
- We want officers to intervene with the out of control officer
- "Let's break contact"
- Safely exit the scene

8. **DTAC Back Escape:**

- Officers will be told to sit on the X marked on the DTAC mat.
- The covers will be lowered over their heads.
- They will be told the scenario does not start until the cover is lifted.
- The students will be told to prepare to respond to any threats or non-threats they may face
- The DTAC instructors will take the officers back and begin performing a rear naked choke.
- The covers will be lifted, and the scenario will begin.
- The student will have to apply the proper techniques to defend and escape a rear naked choke.

*****The officers will be defending a rear naked choke. They will not be taught to use a rear naked choke of any kind on a suspect***.**

What we are looking for:

- Defend choke
- Fall to your side
- Beat bottom leg
- Back to mat

9. **Questions:**

- Officers will be told to stand on the X marked on the DTAC mat.
- The covers will be lowered over their heads.
- The students will be told to prepare and respond to their environment.
- The covers will be lifted, and the instructor will begin asking questions.
- The instructor will choose a different officer for each question.

***This question and answer section does not have every possible right answer.**

There may be multiple right answers to some of the following questions.

Q: What is the minimum stand off for the SAGE?

A: 6ft from end of barrel (Unless deadly force is necessary)

Q: If we are at a close range with the SAGE and it was not a deadly force situation what areas of the suspect's body should we target?

A: Legs.

Q: What are the primary areas of a suspect's body we should target when using the SAGE?

A: Lower abdomen (NOT the CHEST) and Legs

Q: When can we use Less Lethal Force on a person?

A: The subject is or has been violent, has made threats to others or self, relationship between the need for use of force and the amount of force used, riots. Any others?

Q: What are the steps you should take to successfully defend and escape from the mount position.

Q: Should any verbal commands be given prior to using a less lethal launcher or CEW?

A: IOW and then say less lethal, less lethal, less lethal.

Q: Are there any times you would not give these warnings?

A: Exigent circumstance.

10. **Arrest situation on a 273.5pc subject:**

- Officers will stand on the X marked on the DTAC mat.
- The covers will be lowered over the officer's heads.
- Officers will be told they are responding to assist another officer who is out with a domestic violence suspect.
- The officer on scene said the subject is complying but is also very agitated.
- The officers will be told they are 97 and the covers will be lifted.
- At that point the role play officer will have his gun out and will be giving the suspect commands to get on the ground.

What we are looking for:

- Create a REACT team immediately (Assign roles)
- Use Time, Distance and Cover
- IOW (Identify "Police" Order "Don't move" Warn "Or force will be used against you")
- Suspect will comply and they will take him into custody without force.

END OF TRAINING BLOCK:

WHEN THE RANGE & SIM BLOCK IS COMPLETE:

- OFFICERS WILL LINE UP AND REMOVE THEIR SIMUNITION PISTOLS.
- DROP THEIR MAGAZINES.
- LOCK THEIR SLIDES BACK AND UNLOAD THEIR PISTOLS.
- DOUBLE CHECK WITH THEIR PARTNER TO THEIR LEFT AND RIGHT.
- RE-HOLSTER.
- INSTRUCTORS WILL COLLECT THEIR MAGAZINES.
- THEY WILL BE SENT TO THE RESTROOM AREA.

First Aid teach back scenarios:**(30 min)**

The first Aid instructor will have 2-3 students in their group. The instructor will pick one officer and ask him/her to teach the other students how to use a TQ. The student will have a TQ and the gel limb and wound cubes. The student will then have 5 min to teach how to use a TQ. Once completed the instructor will clean up any mistakes and re-teach the basics. The instructor will then pick another student to teach the chest seal and will repeat with the wound packing using gauze. Each student will be the instructor on one of the topics.

- TQ
- Chest Seal
- Wound Packing

DEBRIEF: We call this training CHAOS “Clear Headed Action Oriented Scenarios”

The purpose of this training was to provide low to no stakes testing to see how well our instructors provided training to you during our past few AOT cycles and how much of the training material “Stuck” in your long-term memory.

Were you able to recall the training you received from past AOT’s when placed in stressful situations?

We will take the information we gathered from this AOT training and our instructors will adjust and improve how we provide training to you moving forward. We want your feedback. Please let us know how we can provide better training.

Today we covered CEW, Less Lethal Launchers, RTF, Contact teams, Breaching, Building searches, MFF, 10-96, 5150 and DTAC.

- If we use a CEW while facing a suspect where is our preferable target zone?
- What is the target zone if you are behind a suspect?
- Less Lethal policy & procedure
- 835 a PC/ AB392/ SB230
- What are the preferable target zones when using a Pepperball or SAGE?
- Min & Max distances for each tool. (CEW? PB? SAGE?)
- Recall on DTAC, mount, side control, back and rear naked choke defense/escape
- Responding to people in crisis. If possible, what do we want to establish? Crime, Time Distance Cover
- IOW Give an Example?
- Providing aid to suspects and victims. What commands can we give a suspect who is down?
- “I/we want to give you aid, follow our commands so we can help you”.
- 1st aid, TQ, chest seal, wound packing
- The importance of setting up a REACT team. Lethal, less lethal, hands, commands, breaching.
- When should we set up a REACT team? 10-96, 11-96, Solo barricade, Hostage barricade, active shooter, vehicle barricade. Any arrest situation.
- Duty to intervene. What new term did we learn today to help our partners and ourselves to leave a scene or stop engaging with people “Break contact”.